

SYRMIA Projekat LLVM i informacije za debugovanje

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Predavanje na kursu Konstrukcija kompilatora, Matematički fakultet,
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Syrmia LLC

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SYRMIA

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Zaključak

- Najbitnije...

O kompaniji

- <https://www.syrmia.com/>
- Beograd, Novi Sad, Niš, Banja Luka
 - C/C++ (C++14, C++17)
 - Linux, Windows i Android OS (internals)
 - Embeded development (Gdb, Git, Linux kernel...)
 - Kompilatori
 - ...
- Praksa? Pošalji CV na jobs@syrmia.com

O meni

- Diplomirao na osnovnim i master studijama Matematičkog fakulteta u Beogradu
- Radi za kompaniju SYRMIA
- Aktivno učestvuje u razvoju projekta LLVM
- Autor
 - llvm-locstats (<https://llvm.org/docs/CommandGuide/llvm-locstats.html>)
 - Alat za verifikaciju LLVM optimizacionih prolaza u pogledu čuvanja informacija za debugovanje (<https://llvm.org/docs/HowToUpdateDebugInfo.html#test-original-debug-info-preservation-in-optimizations>)
 - ...
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Programski prevodioci i infrastruktura LLVM

Uvod

- Programski prevodioci (kompilatori) prevode izvorni kod u ciljani (asembler/binarni) kod, koji mašina razume
- Izvorni kod i izvršni program

```
#include <iostream>
```

```
int main() {  
  std::cout << "Hello world!\n";  
  return 0;  
}
```

⇒ ... ⇒ ./a.out

- Preprocesiranje
- Faze prevodjenja: prednji deo (eng. frontend), srednji deo (eng. middleend), zadnji deo (eng. backend), štampanje asemblera
- Linkovanje

Uvod

- Projekat LLVM (<https://llvm.org/>)
 - llvm/ clang/ flang/ libc++/ lldb/ mlir/ ...
 - LLVM vs GCC
- Faze prevođenja kod programskih prevodilaca baziranim na ekosistemu LLVM



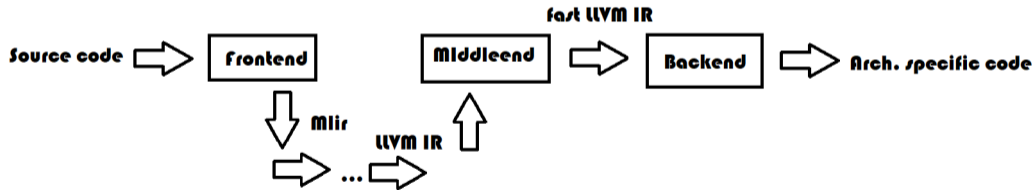
- LLVM IR – troadresni kod (SSA form) - svakoj promenljivoj tačno jednom dodeljujemo vrednost
- assembler za konkretan hardver (CPU, GPU, Hibridna arhitektura, itd.)

Uvod

- Optimizacije koje su specifične za konkretan programski jezik?
- Programski jezici kao što su Swift i Rust uvode novi nivo apstrakcije koda (novi međukod) koji je dosta bliže izvornom kodu, gde vršimo razne optimizacije koje su specifične za taj programski jezik
 - Swift SIL
- Primer: Dvostruko transponovanje matrice
- MLIR
 - Dijalekti

Uvod

- Faze prevođenja kod programskih prevodilaca baziranim na ekosistemu LLVM + MLIR



Prednji deo

- Clang/Flang/rustc/Swift
- Leksička analiza (eng. Lexical analysis or tokenization)
 - Tekst pretvara u tokene

Example

```
studenti += mika + zika  
ID (studenti)  
PLUS_EQ  
...
```

- Sintaksna analiza
 - Apstraktno sintaksno stablo (AST)
- Semantička analiza
 - Provera onoga što linije koda rade (npr. provera tipova)
- Generator međukoda

Prednji deo

- Primer (test.c):

```
extern int fn2();  
int fn() {  
    int x = fn2();  
    if (x % 2)  
        return 0;  
    return 1;  
}
```



Prednji deo

```
$ clang -Xclang -ast-dump test.c
```

```
TranslationUnitDecl @x653f1f8 <<invalid sloc>> <invalid sloc>
-TypeDefDecl @x653faf0 <<invalid sloc>> <invalid sloc> implicit __inti28_t '__inti28'
  -BuiltinType @x653f790 '__inti28'
-TypeDefDecl @x653fb09 <<invalid sloc>> <invalid sloc> implicit __uinti28_t 'unsigned __inti28'
  -BuiltinType @x653f7b0 'unsigned __inti28'
-TypeDefDecl @x653fed8 <<invalid sloc>> <invalid sloc> implicit __NSConstantString_tag '___NSConstantString_tag'
  -RecordType @x653fc50 '__NSConstantString_tag'
  -CXXRecord @x653fbb8 '___NSConstantString_tag'
-TypeDefDecl @x653ff70 <<invalid sloc>> <invalid sloc> implicit __builtin_ns_va_list 'char *'
  -PointerType @x653ff30 'char *'
  -BuiltinType @x653f298 'char'
-TypeDefDecl @x6580db8 <<invalid sloc>> <invalid sloc> implicit __builtin_va_list '__va_list_tag [1]'
  -ConstantArrayType @x6580d00 '__va_list_tag [1]' 1
  -RecordType @x6540000 '__va_list_tag'
  -CXXRecord @x653ffc8 '___va_list_tag'
-FunctionDecl @x6580e00 <test.cpp:11:1, col:16> col:12 used fn2 'int ()' extern
-FunctionDecl @x6580f70 <line:3:1, line:8:1> line:3:5 fn 'int ()'
-CompoundStmt @x6581208 <col:10, line:8:1>
| -DeclStmt @x6581160 <line:4:3, col:16>
| | -VarDecl @x6581028 <col:3, col:15> col:7 used x 'int' cint
| | | -CallExpr @x6581140 <col:11, col:15> 'int'
| | | | -ImplicitCastExpr @x6581128 <col:11> 'int (*)()' <FunctionToPointerDecay>
| | | | | -DeclRefExpr @x65810d8 <col:11> 'int ()' lvalue Function @x6580e00 'fn2' 'int ()'
| | -IFStmt @x6581238 <line:5:3, line:6:12>
| | | -ImplicitCastExpr @x65811f0 <line:5:7, col:11> 'bool' <IntegralToBoolean>
| | | | -BinaryOperator @x65811d0 <col:7, col:11> 'int' 'x'
| | | | | -ImplicitCastExpr @x65811b0 <col:7> 'int' <LValueToRValue>
| | | | | | -DeclRefExpr @x6581178 <col:7> 'int' lvalue Var @x6581028 'x' 'int'
| | | | | -IntegerLiteral @x6581198 <col:11> 'int' 2
| | -ReturnStmt @x6581228 <line:6:5, col:12>
| | | -IntegerLiteral @x6581208 <col:12> 'int' 0
-ReturnStmt @x6581278 <line:7:3, col:10>
| -IntegerLiteral @x6581258 <col:10> 'int' 1
```

Prednji deo

- Primer LLVM IR:

```
$ clang -S -emit-llvm test.c
```

```
j| ModuleID = 'test.c'
source_filename = "test.c"
target datalayout = "e-m:e-p270:32:32-p271:32:32-p272:64:64-164:64-f80:128-n8:16:32:64-S128"
target triple = "x86_64-unknown-linux-gnu"

; Function Attrs: noinline nounwind optnone uwtable
define dso_local @fn() @fn() #0 {
entry:
  %retval = alloca i32, align 4
  %x = alloca i32, align 4
  %call = call @fn(...) @fn2()
  store i32 %call, i32* %x, align 4
  %0 = load i32, i32* %x, align 4
  %ren = srem i32 %0, 2
  %stobool = icmp ne i32 %ren, 0
  br i1 %stobool, label %if.then, label %if.end

if.then:
  store i32 0, i32* %retval, align 4
  br label %return

if.end:
  store i32 1, i32* %retval, align 4
  br label %return

return:
  %1 = load i32, i32* %retval, align 4
  ret i32 %1
}
```

Srednji deo

- Pretvaranje međukoda u brži međukod
- Optimizacije (-O1, -O2, -O3)
- Optimizacije u praksi
 - Bliže prednjem delu
 - Alias (pointer) analysis
 - Bliže ciljanom kodu (specifično za konkretne procesore)
 - X86 CPU:

```
mov %eax, 0  
xor %eax, %eax
```
 - Negde između (middleend level)
 - Loop invariant hoisting
 - Combine redundant instructions

Srednji deo

- Combine redundant instructions

```
12 //  
13 // This pass combines things like:  
14 //     %Y = add i32 %X, 1  
15 //     %Z = add i32 %Y, 1  
16 // into:  
17 //     %Z = add i32 %X, 2
```

Zadnji deo

- Optimizacije tipa:

```
mov %eax, 0
```

```
xor %eax, %eax
```

- Biranje instrukcija (Instruction selection) – IR instrukcije pretvaramo u mašinske – LLVM SelectionDAG, GlobalSel, FastSel
- Raspoređivanje instrukcija (Instruction scheduler) – rasporediti instrukcije tako da iskoristimo maksimum kapaciteta hardvera
- Alokacija registara (Register allocation) – imamo promenljive i određen broj registara, kako napraviti najbolju iskorišćenost?
- Pažnja: Heuristike – na osnovu analiza, kompilator generiše/raspoređuje instrukcije, ali... nekad i greši, jer ne postoji univerzalan odgovor koji važi za sve arhitekture
- Štampanje asemblera (AsmPrinter)

Informacije za debugovanje

Debugovanje

- Proces analize i otklanjanje grešaka u programima
- Kako debugovati?
 - printf()
 - debager
 - ...
 - drugi alati

Debugovanje – printf()

```
#include <stdio.h>
int fn() {
    int x = 4;
    if (x % 2) {
        printf("neparan broj\n");
        return 0;
    }
    printf("paran broj\n");
    return 1;
}
int main() {
    return fn();
}
```

```
$ clang -g -O2 test.c -o test
$ ./test
paran broj
```

Debugovanje – printf() - realnost :)

```
#include <stdio.h>
int fn() {
    int x = 4;
    if (x % 2) {
        printf("AAAAAAAAAAAAAAAA\n");
        return 0;
    }
    printf("BBBBBBBBBBBBBB\n");
    return 1;
}
int main() {
    return fn();
}
```

```
$ clang -g -O2 test.c -o test
$ ./test
BBBBBBBBBBBBBB
```

Debageri

- GNU GDB (<https://www.gnu.org/software/gdb/>)
 - Prilično stabilan i zreo alat
 - Prevođenje programa sa opcijom -g
 - Pomoćne informacije za debugovanje
 - DWARF (za Unix-like operativne sisteme)
 - CodeView (za Windows operativne sisteme)
 - ...
- LLDB (<https://lldb.llvm.org/>)

Debageri

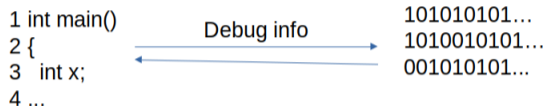
```
djtodorovic@djtodorovic:~/projects/predavanje-matf-examples$ gdb a.out
GNU gdb (Ubuntu 9.1-0ubuntu1) 9.1
Copyright (C) 2020 Free Software Foundation, Inc.
License GPLv3+: GNU GPL version 3 or later <http://gnu.org/licenses/gpl.html>
This is free software: you are free to change and redistribute it.
There is NO WARRANTY, to the extent permitted by law.
Type "show copying" and "show warranty" for details.
This GDB was configured as "x86_64-linux-gnu".
Type "show configuration" for configuration details.
For bug reporting instructions, please see:
<http://www.gnu.org/software/gdb/bugs/>.
Find the GDB manual and other documentation resources online at:
  <http://www.gnu.org/software/gdb/documentation/>.

For help, type "help".
Type "apropos word" to search for commands related to "word"...
Reading symbols from a.out...
(No debugging symbols found in a.out)
(gdb) █
```

Debageri

```
-----  
djtodorovic@djtodorovic:~/projects/predavanje-matf-examples$ gcc -g test2.c  
djtodorovic@djtodorovic:~/projects/predavanje-matf-examples$ gdb ./a.out  
GNU gdb (Ubuntu 9.1-0ubuntu1) 9.1  
Copyright (C) 2020 Free Software Foundation, Inc.  
License GPLv3+: GNU GPL version 3 or later <http://gnu.org/licenses/gpl.html>  
This is free software: you are free to change and redistribute it.  
There is NO WARRANTY, to the extent permitted by law.  
Type "show copying" and "show warranty" for details.  
This GDB was configured as "x86_64-linux-gnu".  
Type "show configuration" for configuration details.  
For bug reporting instructions, please see:  
<http://www.gnu.org/software/gdb/bugs/>.  
Find the GDB manual and other documentation resources online at:  
  <http://www.gnu.org/software/gdb/documentation/>.  
  
For help, type "help".  
Type "apropos word" to search for commands related to "word"..  
Reading symbols from ./a.out..  
(gdb) b 5  
Breakpoint 1 at 0x115c: file test2.c, line 5.  
(gdb) r  
Starting program: /home/djtodorovic/projects/predavanje-matf-examples/a.out  
  
Breakpoint 1, fn () at test2.c:5  
5      if (x % 2) {  
(gdb) □
```

DWARF



- DWARF - standard za zapisivanje informacija za debugovanje za Unix-like operativne sisteme
- drvolika struktura
- DIE - osnovna jedinica
- DWARF tagovi i atributi (DW_TAG_subprogram, DW_TAG_variable, DW_TAG_formal_parameter, DW_AT_name, DW_AT_location)
- Sekcije: .debug_info, .debug_line, .debug_loc ...

LLVM DI Metadata

- Apstrakcija informacija za debugovanje
- Rezentacija na LLVM IR nivou

```

!llvm.dbg.cu = !{!10}
!llvm.module.flags = !{!13, !14, !15}
!llvm.ident = !{!16}

!0 = distinct !DICompileUnit(language: DW_LANG_C99, file: !1, producer: "clang version 12.0.0", isOptimized: false, runtimeVersion: 0, emissionKind: FullDebug, enums: !2, splitDebugInlining: false, nameTableKind: None)
!1 = !DIFile(filename: "test.c", directory: "/home/djtodorovic/projects/predavanje-matf-examples")
!2 = !{}
!3 = !{!132 7, !"Dwarf Version", !32 4}
!4 = !{!132 2, !"Debug Info Version", !32 3}
!5 = !{!132 1, !"wchar_size", !32 4}
!6 = !{"clang version 12.0.0"}
!7 = distinct !DISubprogram(name: "fn", scope: !1, file: !1, line: 3, type: !8, scopeLine: 3, spFlags: DISPFagDefinition, unit: !0, retainedNodes: !2)
!8 = !DISubroutineType(types: !9)
!9 = !{!10}
!10 = !DIBasicType(name: "int", size: 32, encoding: DW_ATE_signed)
!11 = !DIILocalVariable(name: "x", scope: !7, file: !1, line: 4, type: !10)
!12 = !DILocation(line: 4, column: 7, scope: !7)
!13 = !DILocation(line: 4, column: 11, scope: !7)
!14 = !DILocation(line: 5, column: 7, scope: !15)
!15 = distinct !DILexicalBlock(scope: !7, file: !1, line: 5, column: 7)
!16 = !DILocation(line: 5, column: 9, scope: !15)
!17 = !DILocation(line: 5, column: 7, scope: !7)
!18 = !DILocation(line: 6, column: 5, scope: !15)
!19 = !DILocation(line: 7, column: 3, scope: !7)
!20 = !DILocation(line: 8, column: 1, scope: !7)

```

65,1

Bot

Informacije za debugovanje u optimizovanom kodu

- Release mode vs Debug mode
- Gubljenje informacija za debugovanje tokom optimizacija
- Posledice – $\langle optimized_out \rangle$, nemogućnost postavljanja tačaka prekida koristeći debager, itd.

Informacije za debugovanje u optimizovanom kodu

- Optimizovana promenljiva

```
(gdb) f 3
#3  0x00000000004011f6 in f () at test.c:8
8      f1(local);
(gdb) p local
$1 = <optimized out>
```

- Spašena promenljiva

```
(gdb) f 3
#3  0x0000000000401216 in f () at test2.c:8
8      f1(local);
(gdb) p local
$1 = 0
```

Informacije za debugovanje u optimizovanom kodu

- Alat za verifikaciju LLVM optimizacionih prolaza u pogledu čuvanja informacija za debugovanje (<https://llvm.org/docs/HowToUpdateDebugInfo.html#test-original-debug-info-preservation-in-optimizations>)

```
bash-4.2$ ./build/bin/clang -g -O2 -Xclang -verify-debuginfo-preserve -Xclang -verify-debuginfo-preserve-export-sample.json simple.c -c
Annotation2Metadata: PASS
Force set function attributes: PASS
Infer set function attributes: PASS
Interprocedural Sparse Conditional Constant Propagation: PASS
Called Value Propagation: PASS
Global Variable Optimizer: PASS
Promote Memory to Register: PASS
Promote Memory to Register: PASS
Dead Argument Elimination: PASS
Combine redundant instructions: PASS
Simplify the CFG: PASS
Combine redundant instructions: PASS
Simplify the CFG: PASS
Globals Alias Analysis: PASS
SRGA: PASS
Early CSE w/ MemorySSA: PASS
Speculatively execute instructions if target has divergent branches: PASS
Jump Threading: PASS
Value Propagation: PASS
Simplify the CFG: PASS
Combine redundant instructions: PASS
```

- llvm-locstats (<https://llvm.org/docs/CommandGuide/llvm-locstats.html>)

Najbitnije...

- LLVM projekat je ekosistem za razne 'low-level' alate, ne samo za kompilatore
- Clang, Rust, Swift su najbrži kompilatori današnjice
- Informacije za debugovanje generišu kompilatori, debageri ih koriste za debugovanje
- Neke informacije za debugovanje se gube tokom optimizacija, te je veliki izazov sačuvati iste



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Hvala

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Contact us

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